

Dr. Babasaheb Ambedkar Technological University, Lonere.

B. Tech (Electronics Engineering)
Proposed Curriculum for Semester V [Third Year]

S. N.	Course Code	Type of Course	Course Title	Hours Per Week			Evaluation Scheme			Total Marks	Credits
				L	T	P	MSE	CA	ESE		
1	BTEXC501	Professional Core Course 1	Electromagnetic Field Theory	2	1	0	20	20	60	100	3
2	BTEXC502	Professional Core Course 2	Control System Engineering	2	1	0	20	20	60	100	3
3	BTEXC503	Professional Core Course 3	Microelectronics	3	0	0	20	20	60	100	3
4	BTEXC504	Professional Core Course 4	Digital Signal Processing	2	1	0	20	20	60	100	3
5	BTEXC505	Professional Core Course 5	Microcontroller and its Applications	3	0	0	20	20	60	100	3
6	BTEXPE506A	Program Elective Course 1	Probability Theory and Random Processes	3	0	0	20	20	60	100	3
	BTEXPE506B		NSQF (Level 7 Course)								
	BTEXPE506C		Data Structures and Algorithms Using Java Programming								
	BTEXPE506D		Introduction to MEMS								

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	BTEXPE506E		Audio and Video Processing								
7	BTEXL507	Control System Engineering Lab		0	0	2	--	30	20	50	1
8	BTEXL508	Digital Signal Processing Lab		0	0	2	--	30	20	50	1
9	BTEXL509	Microcontroller and its Applications Lab		0	0	2	--	30	20	50	1
10	BTEXP510	Mini Project		0	0	2	--	30	20	50	1
11	BTEXS511	Seminar		0	0	2	--	30	20	50	1
12	BTEXF412	Field Training/ Internship/Industrial Training Evaluation		--	--	--	--	--	50	50	1
Total				15	03	10	120	270	510	900	24

B. Tech (Electronics Engineering)
Proposed Curriculum for Semester VI [Third Year]

S.N.	Course Code	Type of Course	Course Title	Hours Per Week			Evaluation Scheme			Total Marks	Credits
				L	T	P	MSE	CA	ESE		
1	BTEXC601	Professional Core Course 1	Computer Architecture	3	0	0	20	20	60	100	3
2	BTEXC602	Professional Core Course 2	Power Electronics	3	0	0	20	20	60	100	3
3	BTEXPE603A	Program Elective Course 2	Digital Communication	3	0	0	20	20	60	100	3
	BTEXPE603B		Computer Network and Cloud Computing								
	BTEXPE603C		Nano Electronics								
	BTEXPE603D		Web Development and Design								
4	BTEXOE604A	Open Elective Course 1	Digital System Design	3	0	0	20	20	60	100	3
	BTEXOE604B		Neural Networks and Fuzzy Systems								
	BTEXOE604C		NSQF (Level 7 Course)								
	BTEXOE604D		Analog Integrated Circuit Design								
5	BTEXOE605A	Open Elective Course 2	Embedded System Design	2	0	0	20	20	60	100	2
	BTEXOE605B		Electronics System Design								

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	BTEXOE605C		Project Management and Operation Research								
	BTEXOE605D		Android Programming								
6	BTHM606	Humanities & Social Science including Management Courses	Employability & Skill Development	2	0	0	--	50	0	50	2
7	BTEXL607	Power Electronics Lab		0	0	2	--	30	20	50	1
8	BTEXL608	Program Elective Course 2 Lab		0	0	2	--	30	20	50	1
9	BTEXL609	Open Elective Course 1 Lab		0	0	2	--	30	20	50	1
10	BTEXP610	Community Project		0	0	2	--	30	20	50	1
11	BTEXS611	Seminar		0	0	2	--	30	20	50	1
12	BTEXF612	Field Training/ Internship/Industrial Training (Minimum 4 weeks)		--	--	--	--	--	--	--	1*
Total				16	0	10	100	300	400	800	21

Program Elective 2	Open Elective 1	Open Elective 2
(A) Digital Communication	(A) Digital System Design	(A) Embedded System Design
(B) Computer Network and Cloud Computing	(B) Neural Networks and Fuzzy Systems	(B) Electronics System Design
(C) Nano Electronics	(C) NSQF (Level 7 Course)	(C) Project Management and Operation Research
(D) Web Development and Design	(D) Analog Integrated Circuit Design	(D) Android Programming

* To be evaluated in VIIth Semester

6. Yeshwant Kanetkar, "Let us C++, BPB Pub.", Delhi, 2002, 4th Edition.
7. Stroupstrup Bjarne, "C++ Programming Language", Addison Wesley, 1997, 3rd Edition.
8. Horton, "Beginning C++: The Complete Language", Shroff Pub., Navi Mumbai, 1998.

BTEXC501

Electromagnetic Field Theory

3 Credits

Course Objectives:

1. Learners can be able to explore their knowledge in the area of EM Waves and its analysis.
2. To learn basic coordinate system, significance of divergence, gradient, curl and its applications to EM Waves.
3. To understand the boundary conditions for different materials /surfaces.
4. To get insight on finding solution for non-regular geometrical bodies using Finite Element Method, Method of Moments, Finite Difference Time Domain.
5. To get the basics of microwave, transmission lines and antenna parameters.
6. Students get acquainted with different physical laws and theorems and provide basic platform for upcoming communication technologies.

Course Outcomes:

At the end of this course students will demonstrate the ability to

1. Understand characteristics and wave propagation on high frequency transmission lines
2. Carryout impedance transformation on TL
3. Use sections of transmission line sections for realizing circuit elements
4. Characterize uniform plane wave
5. Calculate reflection and transmission of waves at media interface
6. Analyze wave propagation on metallic waveguides in modal form
7. Understand principle of radiation and radiation characteristics of an antenna.

UNIT - 1

Maxwell's Equations

Basics of Vectors, Vector calculus, Basic laws of Electromagnetics, Maxwell's Equations, Boundary conditions at Media Interface.

UNIT - 2

Uniform Plane Wave

Uniform plane wave, Propagation of wave, Wave polarization, Poincare's Sphere, Wave propagation in conducting medium, phase and group velocity, Power flow and Poynting vector, Surface current and power loss in a conductor

UNIT - 3

Transmission Lines

Equations of Voltage and Current on TX line, Propagation constant and characteristic impedance, and reflection coefficient and VSWR, Impedance Transformation on Loss-less and Low loss Transmission line, Power transfer on TX line, Smith Chart, Admittance Smith Chart, Applications of transmission lines: Impedance Matching, use transmission line sections as circuit elements.

UNIT - 4

Plane Waves at a Media Interface

Plane wave in arbitrary direction, Reflection and refraction at dielectric interface, Total internal reflection, wave polarization at media interface, Reflection from a conducting boundary.

UNIT - 5

Wave propagation

Wave propagation in parallel plane waveguide, Analysis of waveguide general approach, Rectangular waveguide, Modal propagation in rectangular waveguide, Surface currents on the waveguide walls, Field visualization, Attenuation in waveguide

UNIT - 6

Radiation

Solution for potential function, Radiation from the Hertz dipole, Power radiated by hertz dipole, Radiation Parameters of antenna, receiving antenna, Monopole and Dipole antenna

TEXT/REFERENCE BOOKS

1. R.K. Shevgaonkar, Electromagnetic Waves, Tata McGraw Hill India, 2005

2. E.C. Jordan & K.G. Balmain, Electromagnetic waves & Radiating Systems, Prentice Hall, India
3. Narayana Rao, N: Engineering Electromagnetics, 3rd ed., Prentice Hall, 1997.
4. David Cheng, "Electromagnetics", Prentice Hall.
5. Sadiku, "Elements of Electromagnetics", Oxford.
6. Krauss, "Electromagnetics", McGraw Hill, New York, 4th edition.
7. W. H. Hayt, "Engineering Electromagnetics", McGraw Hill, New Delhi, 1999.
8. Edminister, Schaum series, "Electromagnetics", McGraw Hill, New York, 1993, 2nd edition.
9. Sarvate, "Electromagnetism", Wiley Eastern.

BTEXC502

Control Systems Engineering

3 Credits

Course Objectives:

- To introduce the elements of control system and their modeling using various Techniques.
- To introduce methods for analyzing the time response, the frequency response and the stability of systems.
- To introduce the concept of root locus, Bode plots, Nyquist plots.
- To introduce the state variable analysis method.
- To introduce concepts of PID controllers and digital and control systems.
- To introduce concepts programmable logic controller.

Course Outcomes:

At the end of this course, students will demonstrate the ability to

1. Understand the modeling of linear-time-invariant systems using transfer function and state-space representations.
2. Understand the concept of stability and its assessment for linear-time invariant systems.
3. Design simple feedback controllers.

UNIT - 1

Introduction to control problem

Industrial Control examples, Mathematical models of physical systems, Control hardware and their models, Transfer function models of linear time-invariant systems.

Feedback Control: Open-Loop and Closed-loop systems. Benefits of Feedback, Block diagram reduction techniques, Signal flow graph analysis.

UNIT - 2

Time Response Analysis

Standard test signals, Time response of first and second order systems for standard test inputs. Application of initial and final value theorem, Design specifications for second-order systems based on the time-response

UNIT - 3

Stability Analysis

Concept of Stability, Routh-Hurwitz Criteria, Relative Stability analysis, Root-Locus technique. Construction of Root-loci, Dominant Poles, Application of Root Locus Diagram,

UNIT - 4

Frequency-response analysis

Relationship between time and frequency response, Polar plots, Bode plots. Nyquist stability criterion, Relative stability using Nyquist criterion – gain and phase margin. Closed-loop frequency response.

UNIT - 5

Introduction to Controller Design

Stability, steady-state accuracy, transient accuracy, disturbance rejection, insensitivity and robustness of control systems, Application of Proportional, Integral and Derivative Controllers, Designing of Lag and Lead Compensator using Root Locus and Bode Plot.

UNIT - 6

State variable Analysis

Concepts of state variables, State space model. Diagonalization of State Matrix, Solution of state equations, Eigenvalues and Stability Analysis, Concept of controllability and observability, Pole-placement by state feedback, Discrete-time systems, Difference Equations, State-space models of linear discrete-time systems. Stability of linear discrete-time systems.

TEXT/REFERENCE BOOKS

1. N. J. Nagrath and M.Gopal, "Control System Engineering", New Age International Publishers, 5th Edition, 2009.
2. Benjamin C. Kuo, "Automatic control systems", Prentice Hall of India, 7th Edition, 1995.
3. M. Gopal, "Control System – Principles and Design", Tata McGraw Hill, 4th Edition, 2012.
4. Schaum's Outline Series, "Feedback and Control Systems" Tata McGraw-Hill, 2007.
5. John J. D'Azzo & Constantine H. Houpis, "Linear Control System Analysis and Design", Tata McGraw-Hill, Inc., 1995.
6. Richard C. Dorf and Robert H. Bishop, "Modern Control Systems", Addison – Wesley, 1999.

BTEXC503

Microelectronics

3 Credits

Course Objectives: As part of this course, students:

- Will understand the physical, electrical, and optical properties of semiconductor materials and their use in microelectronic.
- Relate the atomic and physical properties of semiconductor materials to device and circuit performance issues.
- Develop an understanding of the connection between device-level and circuit-level performance of microelectronic systems.

Course Outcomes: After successfully completing the course students will be able to upon successful completion of this course, students should be able to:

1. Compute carrier concentrations for semiconductor materials under a variety of doping conditions.
2. Compute conductivity and resistivity of semiconductor materials under a variety of condition.
3. Silicon wafer processing and formation of P N junction using diffusion and Ion Implantation technique
4. Wet and Dry oxidation process required for photolithography process.
5. Manufacturing process for P N junction, BJT, MOS, and IC fabrication.

UNIT - 1

MOSFETS:

Device Structure and Physical Operation, V-I Characteristics, MOSFET Circuits at DC, Biasing in MOS amplifier Circuits, Small Signal Operation and Models, MOSFET as an amplifier and as a switch, biasing in MOS amplifier circuits, small signal operation modes, single stage MOS amplifiers. MOSFET internal capacitances and high frequency modes, Frequency response of CS amplifiers, CMOS digital logic inverter, and depletion type MOSFET.

UNIT - 2

Single Stage IC Amplifier:

IC Design philosophy, Comparison of MOSFET and BJT, Current sources, Current mirrors and Current steering circuits, high frequency response.

UNIT - 3

Single Stage IC amplifiers:

CS and CF amplifiers with loads, high frequency response of CS and CF amplifiers, CG and CB amplifiers with active loads, high frequency response of CG and CB amplifiers, Cascade amplifiers. CS and CE amplifiers with source (emitter) degeneration source and emitter followers, some useful transfer pairings, current mirrors with improved performance. SPICE examples.

UNIT - 4

Differences and Multistage Amplifiers:

The MOS differential pair, small signal operation of MOS differential pair, the BJT differential pair, other non-ideal characteristics and differential pair, Differential amplifier with active loads, frequency response and differential amplifiers. Multistage amplifier. SPICE examples.

UNIT - 5

Feedback

General Feedback structure, Properties of negative feedback. Four basic feedback topologies. Series-Shunt feedback. Determining the loop gain. Stability problem. Effect of feedback on amplifier poles. Stability study using Bode plots. Frequency compensation. SPICE examples.

UNIT - 6

Digital CMOS circuits

Overview, Design and performance analysis of CMOS inverter, Logic Gate Circuits, Pass-transistor logic, Dynamic Logic Circuits, SPICE examples

TEXT/REFERENCE BOOKS

1. "Microelectronic Circuits", Adel Sedra and K.C. Smith, 5th Edition, Oxford University Press, International Version, 2009.
2. "Fundamentals of Microelectronics", Behzad Razavi, John Wiley India Pvt. Ltd, 2008.
3. "Microelectronics – Analysis and Design", Sundaram Natarajan, Tata McGraw-Hill, 2007.

BTEXC504

Digital Signal Processing

3 Credits

Course Objectives:

- To introduce students with transforms for analysis of discrete time signals and systems.
- To understand the digital signal processing, sampling and aliasing.
- To use and understand implementation of digital filters.
- To understand concept of sampling rate conversion and DSP processor architecture.

Course Outcomes:

After successfully completing the course students will be able to:

1. Understand use of different transforms and analyze the discrete time signals and systems.
2. Realize the use of LTI filters for filtering different real world signals.
3. Capable of calibrating and resolving different frequencies existing in any signal.
4. Design and implement multistage sampling rate converter.
5. Design of different types of digital filters for various applications.

UNIT - 1

DSP Preliminaries

Discrete time signals: Sequences; representation of signals on orthogonal basis; Sampling and reconstruction of signals, Basic elements of DSP and its requirements, advantages of Digital over Analog signal processing.

UNIT - 2

Discrete Fourier Transform

DTFT, Definition, Frequency domain sampling, DFT, Properties of DFT, circular convolution, linear convolution, Computation of linear convolution using circular convolution, FFT, decimation in time and decimation in frequency using Radix-2 FFT algorithm

UNIT - 3

Z transform

Need for transform, relation between Laplace transform and Z transform, between Fourier transform and Z transform, Properties of ROC and properties of Z transform, **Relation between pole locations and time domain behavior, causality and stability considerations for LTI systems**, Inverse Z transform, **Power series method, partial fraction expansion method, Solution of difference equations.**

UNIT - 4

IIR Filter Design

Concept of analog filter design (required for digital filter design), Design of IIR filters from analog filters, IIR filter design by impulse invariance method, Bilinear transformation method. Characteristics of Butterworth filters, Chebyshev filters, Butterworth filter design, IIR filter realization using direct form, cascade form and parallel form, **Lowpass, High pass, Bandpass and Bandstop filters design using spectral transformation (Design of all filters using Lowpass filter)**

UNIT - 5

FIR Filter Design

Ideal filter requirements, Gibbs phenomenon, windowing techniques, characteristics and comparison of different window functions, Design of linear phase FIR filter using windows

and frequency sampling method. FIR filters realization using direct form, cascade form and lattice form.

UNIT - 6

Introduction to Multirate signal processing

Concept of Multirate DSP, Introduction to Up sampler, Down sampler and two channel filter bank, Application of Multirate signal processing in communication, Music processing, Image processing and Radar signal processing.

TEXT/REFERENCE BOOKS

1. S.K.Mitra, Digital Signal Processing: A computer based approach.TMH
2. A.V. Oppenheim and Schafer, Discrete Time Signal Processing, Prentice Hall, 1989.
3. John G. Proakis and D.G. Manolakis, Digital Signal Processing: Principles, Algorithms and Applications, Prentice Hall, 1997.
4. S. L. Nalbalwar, Digital Signal Processing, Synergy Knowledgeware Publication, Mumbai, 2018
5. L.R. Rabiner and B. Gold, Theory and Application of Digital Signal Processing, Prentice Hall, 1992.
6. J.R. Johnson, Introduction to Digital Signal Processing, Prentice Hall, 1992.
7. D.J.DeFatta, J. G. Lucas and W.S.Hodgkiss, Digital Signal Processing, John Wiley& Sons, 1988.

BTEXC505

Microcontroller & its Applications

3 Credits

Course Objectives:

- Objective of this course is to introduce to the students the fundamentals of microcontroller.
- After learning Microcontroller course, students will get advantage to pursue higher studies in Embedded Systems or employment in core industries.
- The learner can design microcontroller based systems and thus can become successful entrepreneur and meet needs of Indian and multinational industries.
- The learners will acquaint optimization skills and undergo concepts design metrics for embedded systems.

- The students will get acquainted with recent trends in microcontroller like pipelining, cache memory etc.
- To understand the applications of Microcontrollers.
- To understand need of microcontrollers in embedded system.
- To understand architecture and features of typical Microcontroller.
- To learn interfacing of real world input and output devices.
- To study various hardware and software tools for developing applications.

Course Outcomes:

1. Learner gains ability to apply knowledge of engineering in designing different case studies.
2. Students get ability to conduct experiments based on interfacing of devices to or interfacing to real world applications.
3. Graduates will be able to design real time controllers using microcontroller based system.
4. Students get ability to interface mechanical system to function in multidisciplinary system like in robotics, Automobiles.
5. Students can identify and formulate control and monitoring systems using microcontrollers.
6. Students will design cost effective real time system to serve engineering solution for Global, social and economic context.
7. This course understanding will enforce students to acquire knowledge of recent trends like superscalar and pipelining and thus finds recognition of continuous updation.
8. Learners get acquainted with modern tools like Programmers, Debuggers, cross compilers and current IDE i.e. integrated development environment tools.
9. Learn importance of microcontroller in designing embedded application.
10. Learn use of hardware and software tools.
11. Develop interfacing to real world devices.

UNIT - 1

Fundamentals of Microcontrollers

Introduction to the general structure of 8 and 16 bit Microcontrollers Harvard & Von Neumann architecture, RISC & CISC processors. Role of microcontroller in embedded system. Selection criteria of microcontroller Block diagram and explanation of 8051, Port

structure, memory organization, Interrupt structure, timers and its modes, serial communication modes. Overview of Instruction set, Sample programs (assembly): Delay using Timer and interrupt, Programming Timer 0&1, Data transmission and reception using Serial port.

UNIT - 2

Interfacing with 8051 PART I

Software and Hardware tools for development of microcontroller-based systems such as assemblers, compilers, IDE, Emulators, debuggers, programmers, development board, DSO, Logic Analyzer. Interfacing LED with and without interrupt, Keypads, Seven Segment multiplexed Display, LCD, ADC Interfacing. All Programs in assembly language and C.

UNIT - 3

Interfacing with 8051 PART II

8051 timer programming, serial port and its programming, interrupt programming, LCD and keyboard interfacing, ADC and DAC interfacing, interfacing to external memory Interfacing of DAC, Temperature sensors, Stepper motor, Motion detectors, Relay, Buzzer, Opto-isolators. All programs in assembly and C.

UNIT - 4

PIC Microcontroller Architecture

PIC 10, PIC12, PIC16, PIC18 series comparison, features and selection as per application. PIC18FXX architecture, registers, memory Organization and types, stack, oscillator options, BOD, power down modes and configuration bit settings, timer and its programming. Brief summary of Peripheral support, Overview of instruction set, MPLAB IDE & C18 Compiler.

UNIT - 5

Real World Interfacing Part I

Port structure with programming, Interrupt Structure (Legacy and priority mode) of PIC18F with SFRS. Interfacing of switch, LED, LCD (4&8 bits), and Key board. Use of timers with

interrupts, CCP modes: Capture, Compare and PWM generation, DC Motor speed control with CCP: All programs in embedded C.

UNIT - 6

Real World Interfacing Part I

Basics of Serial Communication Protocol: Study of RS232, RS 485, I2C, SPI, MSSP structure (SPI & I2C), UART, Sensor interfacing using ADC, RTC (DS1306) with I2C and EEPROM with SPI. Design of PIC test Board, Home protection System: All programs in embedded C..

TEXT/REFERENCE BOOKS

1. Mazidi, 8051 microcontroller & embedded system 3rd Edition ,Pearson
2. Mazidi, PIC microcontroller & embedded system 3rd Edition ,Pearson
3. Crisp, introduction to microprocessor & microcontrollers, 2e Elsevier, 2007.
4. Calcut, 8051 microcontrollers: Applications based introduction, Elsevier.
5. Udyashankara V., Mallikarjunaswamy, 8051 microcontroller, TMH.
6. Han-way Huang, using The MCS-51 microcontroller, Oxford university press
7. Ayala, 8051 microcontroller, cengage (Thomson)

BTEXPE506A

Probability Theory and Random Processes

3 Credits

Course Objectives:

- To develop basic of probability and random variables.
- The primary objective of this course is to provide mathematical background and sufficient experience so that the student can read, write, and understand sentences in the language of probability theory, as well as solve probabilistic problems in engineering and applied science.

Course Outcomes:

At the end of this course students will demonstrate the ability to

1. Understand representation of random signals
2. Investigate characteristics of random processes
3. Make use of theorems related to random signals

4. To understand propagation of random signals in LTI systems.

UNIT - 1

Introduction to Probability

Definitions, scope and history; limitation of classical and relative- frequency- based definitions, Sets, fields, sample space and events; axiomatic definition of probability, Combinatorics: Probability on finite sample spaces, Joint and conditional probabilities, independence, total probability; Bayes' rule and applications.

UNIT - 2

Random variables

Definition of random variables, continuous and discrete random variables, cumulative distribution function (cdf) for discrete and continuous random variables; probability mass function (pmf); probability density functions (pdf) and properties, Jointly distributed random variables, conditional and joint density and distribution functions, independence; Bayes' rule for continuous and mixed random variables, Function of random a variable, pdf of the function of a random variable; Function of two random variables; Sum of two independent random variables, mean, variance and moments of a random variable, Joint moments, conditional expectation; covariance and correlation, independent, uncorrelated and orthogonal random variables.

UNIT - 3

Random vector and distributions

Mean vector, covariance matrix and properties, Some special distributions: Uniform, Gaussian and Rayleigh distributions; Binomial, and Poisson distributions; Multivariate Gaussian distribution, Vector- space representation of random variables, linear independence, inner product, Schwarz Inequality, Elements of estimation theory: linear minimum mean - square error and orthogonality principle in estimation; Moment - generating and characteristic functions and their applications, Bounds and approximations: Chebysev inequality and Chernoff Bound.

UNIT - 4

Sequence of random variables and convergence

Almost sure convergence and strong law of large numbers; convergence in mean square sense with examples from parameter estimation; convergence in probability with examples; convergence in distribution, Central limit theorem and its significance.

UNIT - 5

Random process

Random process: realizations, sample paths, discrete and continuous time processes, examples, Probabilistic structure of a random process; mean, autocorrelation and auto-covariance functions, Stationarity: strict-sense stationary (SSS) and wide-sense stationary (WSS) processes, Autocorrelation function of a real WSS process and its properties, cross-correlation function, Ergodicity and its importance.

UNIT - 6

Spectral representation of a real WSS process

Power spectral density, properties of power spectral density, cross-power spectral density and properties; auto-correlation function and power spectral density of a WSS random sequence, Linear time-invariant system with a WSS process as an input: stationarity of the output, auto-correlation and power-spectral density of the output; examples with white-noise as input; linear shift-invariant discrete-time system with a WSS sequence as input, Spectral factorization theorem, Examples of random processes: white noise process and white noise sequence; Gaussian process; Poisson process, Markov Process.

TEXT/REFERENCE BOOKS

1. T. Veerajan, "Probability, Statistics and Random Processes", Third Edition, McGraw Hill.
2. Probability and Random Processes by Geoffrey Grimmett, David Stirzaker
3. Probability, random processes, and estimation theory for engineers by Henry Stark, John William Woods.

4. H. Stark and J. Woods, "Probability and Random Processes with Applications to Signal Processing," Third Edition, Pearson Education
5. A. Papoulis and S. Unnikrishnan Pillai, "Probability, Random Variables and Stochastic Processes," Fourth Edition, McGraw Hill.
6. K. L. Chung, Introduction to Probability Theory with Stochastic Processes, Springer International
7. P. G. Hoel, S. C. Port and C. J. Stone, Introduction to Probability, UBS Publishers.
8. P. G. Hoel, S. C. Port and C. J. Stone, Introduction to Stochastic Processes, UBS Publishers
9. S. Ross, Introduction to Stochastic Models, Harcourt Asia, Academic Press.

BTEXPE506C

Data Structure & Algorithms using Java Programming

3 Credits

Prerequisites: Basic knowledge of C language is required.

Course Objectives:

- To assess how the choice of data structures and algorithm design methods impacts the performance of programs.
- To choose the appropriate data structure and algorithm design method for a specified application.
- To study the systematic way of solving problems, various methods of organizing large amounts of data.
- To solve problems using data structures such as linear lists, stacks, queues, binary trees, binary search trees, and graphs and writing programs for these solutions.
- To employ the different data structures to find the solutions for specific problems

Course Outcomes:

On completion of the course, student will be able to:

1. To impart the basic concepts of data structures and algorithms.
2. To understand concepts about searching and sorting techniques
3. Describe how arrays, records, linked structures are represented in memory and use them in algorithms.
4. To understand basic concepts about stacks, queues, lists trees and graphs.
5. To enable them to write algorithms for solving problems with the help of fundamental data structures.

UNIT - 1

Introduction

Basic Terminologies: Elementary Data Organizations, Data Structure Operations: insertion, deletion, traversal etc.; Analysis of an Algorithm, Asymptotic Notations, Time-Space trade off. Searching: Linear Search and Binary Search Techniques and their complexity analysis.

UNIT - 2

Stacks and Queues

ADT Stack and its operations: Algorithms and their complexity analysis, Applications of Stacks: Expression Conversion and evaluation – corresponding algorithms and complexity analysis. ADT queue, Types of Queue: Simple Queue, Circular Queue, Priority Queue; Operations on each type of Queues: Algorithms and their analysis.

UNIT - 3

Linked Lists

Singly linked lists: Representation in memory, Algorithms of several operations: Traversing, Searching, Insertion into, Deletion from linked list; Linked representation of Stack and Queue, Header nodes, doubly linked list: operations on it and algorithmic analysis; Circular Linked Lists: all operations their algorithms and the complexity analysis.

UNIT - 4

Trees

Basic Tree Terminologies, Different types of Trees: Binary Tree, Threaded Binary Tree, Binary Search Tree, AVL Tree; Tree operations on each of the trees and their algorithms with complexity analysis. Applications of Binary Trees, B Tree, B+ Tree: definitions, algorithms and analysis.

UNIT - 5

Sorting and Hashing

Objective and properties of different sorting algorithms: Selection Sort, Bubble Sort, Insertion Sort, Quick Sort, Merge Sort, Heap Sort; Performance and Comparison among all the methods, Hashing.

UNIT - 6

Graph

Basic Terminologies and Representations, Graph search and traversal algorithms and complexity analysis.

TEXT/REFERENCE BOOKS

1. "How to Solve it by Computer", 2nd Impression by R. G. Dromey, Pearson Education.
2. Ellis Horowitz, Sartaj Sahni, "Fundamentals of Data Structures", Galgotia Books Source. ISBN 10: 0716782928
3. Java: The Complete Reference, Seventh Edition, Herbert Schildt, McGraw Hill
4. Richard F. Gilberg & Behrouz A. Forouzan, Data Structures: A Pseudocode Approach with C, Cengage Learning, second edition. ISBN-10: 0534390803.
5. Seymour Lipschutz, Data Structure with C, Schaum's Outlines, Tata Mc Graw Hill. ISBN-10: 1259029964.

BTEXPE506D

Introduction to MEMS

3 Credits

Course Objectives:

- The objective of this course is to make students to gain basic knowledge on overview of MEMS (Micro electro Mechanical System) and various fabrication techniques.
- This enables them to design, analysis, fabrication and testing the MEMS based components and to introduce the students various opportunities in the emerging field of MEMS.
- This will enables student to study applications of micro-sensors and micro-actuators, various MEMS fabrication technologies, MEMS-specific design issues and constraints, Dynamics and modeling of microsystems, getting access to fabrication and testing in academia and industry.

Course Outcomes:

At the end of the course the students will be able to

1. Appreciate the underlying working principles of MEMS and NEMS devices.
2. Design and model MEM devices.

UNIT - 1

Introduction to MEMS

Introduction, History, Concepts of MEMS: Principles, application and design, Scaling Properties/Issues, Micromachining Processes: Substrates, lithography, wet/dry etching processes, deposition processes, film stress, exotic processes. Mechanical Transducers: transduction methods, accelerometers, gyroscopes, pressure sensors, MEMS microphones, mechanical structures, actuators.

UNIT - 2

Control and Materials of MEMS

Controls of MEMS: Analog control of MEMS, Sliding mode control of MEMS, Digital control of MEMS, Materials for MEMS: Substrate and wafers, Active substrate material, silicon, Silicon compound, Silicon pezo-resistors, Gallium arsenide, Quartz, piezoelectric crystals, Polymers.

UNIT - 3

Review of Basic MEMS fabrication modules:

MEMS fabrication modules, Oxidation, Deposition Techniques, Lithography (LIGA), and Etching.

UNIT - 4

Micromachining

Micromachining, Surface Micromachining, sacrificial layer processes, Stiction; Bulk Micromachining, Isotropic Etching and Anisotropic Etching, Wafer Bonding

UNIT - 5

Mechanics of solids in MEMS/NEMS

Mechanics of solids in MEMS/NEMS: Stresses, Strain, Hookes's law, Poisson effect, Linear Thermal Expansion, Bending, Energy methods.

UNIT - 6

Finite Element Method and Electromechanical Systems

Overview of Finite Element Method, Modeling of Coupled Electromechanical Systems

TEXT/REFERENCE BOOKS

1. G. K. Ananthasuresh, K. J. Vinoy, S. Gopalkrishnan K. N. Bhat, V. K. Aatre, Micro and Smart Systems, Wiley India, 2012
2. S. E. Lyshevski, Nano-and Micro-Electromechanical systems: Fundamentals of Nano-and Microengineering (Vol. 8). CRC press, (2005).
3. S. D. Senturia, Microsystem Design, Kluwer Academic Publishers, 2001.
4. M. Madou, Fundamentals of Microfabrication, CRC Press, 1997.
5. G. Kovacs, Micromachined Transducers Sourcebook, McGraw-Hill, Boston, 1998.
6. M.H. Bao, Micromechanical Transducers: Pressure sensors, accelerometers, and Gyroscopes, Elsevier, New York, 2000.

BTEXPE506E

Audio & Video Processing

3 Credits

Course Objectives:

- The objective is to provide students with a strong understanding of the fundamental principles and practical applications of audio and video engineering with latest updates.

Course Outcomes:

After successfully completing the course students will be able to

1. Understand the concept of basic television signal processing.
2. Identify globally accepted color TV standards.
3. Demonstrate the need of audio and video compression techniques in real life.
4. Acquire knowledge of latest digital TV systems and applications.
5. Describe the attributes of acoustics, sound engineering and storage media.

UNIT - 1

Fundamentals of Color Television

Aspect, scanning, perception of brightness and colour, colour mixing, composite video signal, synchronisation details, digital TV camera, modulation of audio and video, terrestrial signal transmission, video displays: LCD vs LED.

UNIT - 2

Colour Standards and digital video

Standards: NTSC, PAL, SECAM colour system, generalized colour TV receiver block diagram, study of functionality of each block, alignment issues, sampling of video signal, colour sub sampling, composite vs component video, interlace vs progressive scan.

UNIT - 3

Digital TV

Digital video, resolution, notation, digital video formats, digital video quality measure, video restoration, video streaming, DTH, Video compression: MPEG 2, MPEG 4, comparison of SDTV, EDTV and HDTV.

UNIT - 4

Advanced TV Systems and Techniques

Introduction to UHD TV: 4K and 8K, IPTV/web TV, smart TV, Wi-Fi TV, digital surveillance, 3D TV concept, over view of H.264 features, camcorders, webcams, perspective of TV White spaces.

UNIT - 5

Acoustics

Human Hearing and sound, frequency range, dynamic range, masking, digital representation of sound wave, intensity, decibel sound level, sound waves in rooms, reverberation, room/studio acoustics as a component in speech system, PA systems, special types of microphones and speakers.

UNIT - 6

Audio and Video Recording Systems

Digital sound, sound recording, CD/ DVD player, MP3 player, Blue Ray DVD Player, ITU-T(G) compression standards, multichannel/Dolby 5.1 sound in DTV.

TEXT/REFERENCE BOOKS

1. A. M. Dhake, Television and video Engineering, TMH Publication, 2nd Edition, 2001.
2. Kelth jack, Video Demystified: A Handbook for the Digital Engineer, 5th Edition, Newnes, 2007.
3. R.G. Gupta, Audio and Video Systems, McGraw Hill Education (India), 2nd Edition, 2010.
4. S. P. Bali, Color Television Theory and Practice, McGraw Hill Education (India), 1994.
5. A. M. Tekalp, Digital Video, Prentice Hall, 1995.
6. R. P. Gulathi, Modern Television Practice, 4th edition, New Age International Publisher, 2014.

BTEXC601

Computer Architecture

3 Credits

Course Objectives:

- To introduce basic concepts of computer organization and to illustrate the computer organization concepts by Assembly Language programming.
- To understand operating systems and how they work with the computer and students will understand the relationship between hardware and software specifically how machine organization impacts the efficiency of applications written in a high-level language.
- Students will be able to make use of the binary number system to translate values between the binary and decimal number systems, to perform basic arithmetic operations and to construct machine code instructions and students will be able to design and implement solutions for basic programs using assembly language.
- Students will be able to design logical expressions and corresponding integrated logic circuits for a variety of problems including the basic components of a CPU such as adders, multiplexers, the ALU, a register file, and memory cells and to explain the fetch-execute cycle performed by the CPU and how the various components of the data path are used in this process.

Course Outcomes:

At the end of this course students will demonstrate the ability to:

1. Learn how computers work

2. Know basic principles of computer's working
3. Analyze the performance of computers
4. Know how computers are designed and built
5. Understand issues affecting modern processors (caches, pipelines etc.).

UNIT - 1

Basics of Computers

Basic Structure of Computers, Functional units, software, performance issues software, machine Instructions and programs, Types of instructions, Instruction sets: Instruction formats, Assembly Language, Stacks, Queues, Subroutines.

UNIT - 2

Processor organization

Processor organization, Information representation, number formats.

UNIT - 3

ALU design

Multiplication & division, ALU design, Floating Point arithmetic, IEEE 754 floating point formats Control Design, Instruction sequencing, Interpretation, Hard wired control - Design methods, and CPU control unit.

UNIT - 4

Memory organization

Memory organization, device characteristics, RAMS, ROM, Memory management, Concept of Cache & associative memories, Virtual memory.

UNIT - 5

System organization

System organization, Input - Output systems, Interrupt, DMA, Standard I/O interfaces.

UNIT - 6

Parallel processing

Concept of parallel processing, Pipelining, Forms of parallel processing, interconnect network.

TEXT/REFERENCE BOOKS

1. V. Carl Hammacher, "Computer Organisation", Fifth Edition.
2. A. S. Tanenbum, "Structured Computer Organisation", PHI, Third edition
3. Y.Chu, "Computer Organization and Microprogramming", II, Englewood Chiffs, N.J., Prentice Hall Edition
4. M. M. Mano, "Computer System Architecture", Edition
5. C. W. Gear, "Computer Organization and Programming", McGraw Hill, N.V. Edition
6. Hayes J.P, "Computer Architecture and Organization", PHI, Second edition

BTEXC602

Power Electronics

3 Credits

Course Objectives:

- To introduce students to different power devices to study their construction, characteristics and turning on circuits.
- To give an exposure to students of working & analysis of controlled rectifiers for different loads, inverters, DC choppers, AC voltage controllers and resonant converters.
- To study the different motor drives, various power electronics applications like UPS, SMPS, etc. and some protection circuits.

Course Outcomes:

At the end of this course students will demonstrate the ability to

1. Build and test circuits using power devices such as SCR
2. Analyze and design controlled rectifier, DC to DC converters, DC to AC inverters,
3. Learn how to analyze these inverters and some basic applications.
4. Design SMPS.

UNIT - 1

Characteristics of Semiconductor Power Devices

Thyristor, power MOSFET and IGBT- Treatment should consist of structure, Characteristics, operation, ratings, protections and thermal considerations. Brief introduction to power devices viz. TRIAC, MOS controlled thyristor (MCT), Power Integrated Circuit (PIC) (Smart Power), Triggering/Driver, commutation and snubber circuits for thyristor, power MOSFETs and IGBTs (discrete and IC based). Concept of fast recovery and schottky diodes as freewheeling and feedback diode.

UNIT - 2

Controlled Rectifiers

Single phase: Study of semi and full bridge converters for R, RL, RLE and level loads. Analysis of load voltage and input current- Derivations of load form factor and ripple factor, Effect of source impedance, Input current Fourier series analysis of input current to derive input supply power factor, displacement factor and harmonic factor.

UNIT - 3

Choppers

Quadrant operations of Type A, Type B, Type C, Type D and type E choppers, Control techniques for choppers – TRC and CLC, Detailed analysis of Type A chopper. Step up chopper. Multiphase Chopper.

UNIT - 4

Single-phase inverters

Principle of operation of full bridge square wave, quasi-square wave, PWM inverters and comparison of their performance. Driver circuits for above inverters and mathematical analysis of output (Fourier series) voltage and harmonic control at output of inverter (Fourier analysis of output voltage). Filters at the output of inverters, Single phase current source inverter.

UNIT - 5

Switching Power Supplies

Analysis of fly back, forward converters for SMPS, Resonant converters - need, concept of soft switching, switching trajectory and SOAR, Load resonant converter - series loaded half bridge DC-DC converter.

UNIT - 6

Applications

Power line disturbances, EMI/EMC, power conditioners. Block diagram and configuration of UPS, salient features of UPS, selection of battery and charger ratings, sizing of UPS. Separately excited DC motor drive. P M Stepper motor Drive.

TEXT/REFERENCE BOOKS

1. Muhammad H. Rashid, "Power electronics" Prentice Hall of India.
2. Ned Mohan, Robbins, "Power electronics", edition III, John Wiley and sons.
3. P.C. Sen., "Modern Power Electronics", edition II, Chand & Co.
4. V. R. Moorthi, "Power Electronics", Oxford University Press.
5. Cyril W., Lander, "Power Electronics", edition III, McGraw Hill.
6. G K Dubey, S R Doradla, "Thyristorised Power Controllers", New Age International Publishers. SCR manual from GE, USA.

BTEXPE603A

Digital Communication

3 Credits

Course Objectives:

- To understand the building blocks of digital communication system.
- To prepare mathematical background for communication signal analysis.
- To understand and analyze the signal flow in a digital communication system.
- To analyze error performance of a digital communication system in presence of noise and other interferences.
- To understand concept of spread spectrum communication system.

Course Outcomes:

1. Analyze the performance of a baseband and pass band digital communication system in terms of error rate and spectral efficiency.
2. Perform the time and frequency domain analysis of the signals in a digital communication system.
3. Select the blocks in a design of digital communication system.
4. Analyze Performance of spread spectrum communication system.

UNIT - 1

Digital Transmission of Analog Signal

Introduction to Digital Communication System: Why Digital?, Block Diagram and transformations, Basic Digital Communication Nomenclature. Digital Versus Analog Performance Criteria, Sampling Process, PCM Generation and Reconstruction, Quantization Noise, Non-uniform Quantization and Companding, PCM with noise: Decoding noise, Error threshold, Delta Modulation, Adaptive Delta Modulation, Delta Sigma Modulation, Differential Pulse Code Modulation, LPC speech synthesis.

UNIT - 2

Baseband Digital Transmission

Digital Multiplexing: Multiplexers and hierarchies, Data Multiplexers. Data formats and their spectra, synchronization: Bit Synchronization, Scramblers, Frame Synchronization. Inter-symbol interference, Equalization.

UNIT - 3

Random Processes

Introduction, Mathematical definition of a random process, Stationary processes, Mean, Correlation & Covariance function, Ergodic processes, Transmission of a random process through a LTI filter, Power spectral density, Gaussian process, noise, Narrow band noise, Representation of narrowband noise in terms of in phase & quadrature components.

UNIT - 4

Baseband Receivers

Detection Theory: MAP, LRT, Minimum Error Test, Error Probability, Signal space representation: Geometric representation of signal, Conversion of continuous AWGN channel to vector channel, Likelihood functions, Coherent Detection of binary signals in presence of noise, Optimum Filter, Matched Filter, Probability of Error of Matched Filter, Correlation receiver.

UNIT - 5

Passband Digital Transmission

Pass band transmission model, Signal space diagram, Generation and detection, Error Probability derivation and Power spectra of coherent BPSK, BFSK and QPSK. Geometric representation, Generation and detection of - M-ary PSK, M-ary QAM and their error probability, Generation and detection of -Minimum Shift Keying, Gaussian MSK, Non-coherent BFSK, DPSK and DE PSK ,Introduction to OFDM.

UNIT - 6

Spread Spectrum Techniques

Introduction, Pseudo noise sequences, A notion of spread spectrum, Direct sequence spread spectrum with coherent BPSK, Signal space dimensionality & processing gain, Probability of error, Concept of jamming, Frequency hop spread spectrum, Wireless Telephone Systems, Personal Communication System.

TEXT/REFERENCE BOOKS

1. Simon Haykin, "Digital Communication Systems", John Wiley & Sons, Fourth Edition.
2. A.B Carlson, P B Crully, J C Rutledge, "Communication Systems", Fourth Edition, McGraw Hill Publication.
3. Ha Nguyen, Ed Shwedyk, "A First Course in Digital Communication", Cambridge University Press.

4. B P Lathi, Zhi Ding “Modern Analog and Digital Communication System”, Oxford University Press, Fourth Edition.
5. Bernard Sklar, Prabitra Kumar Ray, “Digital Communications Fundamentals and Applications” Second Edition, Pearson Education.
6. Taub, Schilling, “Principles of Communication System”, Fourth Edition, McGraw Hill.
7. P Ramkrishna Rao, Digital Communication, Mc Graw Hill Publication.

BTEXPE603B

Computer Network and Cloud Computing

3 Credits

Course Objectives:

- To develop an understanding of modern network architectures from a design and performance perspective.
- To introduce the student to the major concepts involved in wide-area networks (WANs), local area networks (LANs) and Wireless LANs (WLANs).
- To provide an opportunity to do network programming
- To provide a WLAN measurement ideas.
- Discuss, with confidence, what is cloud computing and what are key security and control
- Considerations within cloud computing environments.
- Identify various cloud services.

Course Outcomes:

1. To master the terminology and concepts of the OSI reference model and the TCP-IP reference model.
2. To master the concepts of protocols, network interfaces, and design/performance issues in local area networks and wide area networks.
3. To be familiar with contemporary issues in networking technologies.
4. To be familiar with network tools and network programming.
5. For a given requirement (small scale) of wide-area networks (WANs), local area networks (LANs) and Wireless LANs (WLANs) design it based on the market available component.
6. For a given problem related TCP/IP protocol developed the network programming.
7. Configure DNS DDNS, TELNET, EMAIL, File Transfer Protocol (FTP), WWW, HTTP, SNMP, Bluetooth, Firewalls using open source available software and tools.

8. To impart fundamental concepts in the area of cloud computing.
9. To impart knowledge in applications of cloud computing.
10. Develop applications for cloud computing.

UNIT - 1

Physical Layer and Data Link Layer

Network types, OSI model, TCP / IP protocol suite, Addressing, Guided and Unguided Transmission media. Switching: Circuit switched networks, Packet Switching, Structure of a switch.

DLC Services, DLL protocols, HDLC, PPP, Media Access Control: Random Access, Controlled Access, Channelization. Wired LAN: Ethernet Protocol, Standard Ethernet, Fast Ethernet, Gigabit Ethernet.

UNIT - 2

Network Layer and Transport Layer

Switching, Logical addressing – IPV4, IPV6; Address mapping – ARP, RARP, BOOTP and DHCP–Delivery, Forwarding and Unicast Routing protocols.

Process to Process Communication, User Datagram Protocol (UDP), Transmission Control Protocol (TCP), SCTP Congestion Control; Quality of Service, QoS improving techniques.

UNIT - 3

Application Layer

Domain Name Space (DNS), DDNS, TELNET, EMAIL, File Transfer Protocol (FTP), WWW, HTTP, SNMP, Bluetooth, Firewalls, Basic concepts of Cryptography.

UNIT - 4

Wireless LANS & Virtual Circuit Networks

Introduction, Wireless LANS: IEEE 802.11 project, Bluetooth, Zigbee, Connecting devices and Virtual LANS: Connecting devices, Virtual LANS.

UNIT - 5

.Introduction and Cloud Computing Technology

Shift from distributed computing to cloud computing; principles and characteristics of cloud computing- IaaS, PaaS, SaaS; service oriented computing and cloud environment.

Client systems, Networks, server systems and security from services perspectives; accessing the cloud with platforms and applications; cloud storage.

UNIT - 6

Working with Cloud and Cloud Services

Infrastructure and working platform as a Service – conceptual model and functionalities. Software as a Service –conceptual model and working. Trends in Service provisioning with clouds. Using Cloud Services-Cloud collaborative applications and services.

TEXT/REFERENCE BOOKS

1. Data Communication and Networking, 4th Edition, Behrouz A. Forouzan, McGraw-Hill.
2. TCP/IP Protocol Suite, 4th Edition, Behrouz A. Forouzan, Tata McGraw-Hill.
3. Data and Computer Communication, 8th Edition, William Stallings, Pearson Prentice Hall India.
4. Computer Networks, 8th Edition, Andrew S. Tanenbaum, Pearson New International Edition.
5. Internetworking with TCP/IP, Volume 1, 6th Edition Douglas Comer, Prentice Hall of India.
6. TCP/IP Illustrated, Volume 1, W. Richard Stevens, Addison-Wesley, United States of America.
7. Anthony T. Velte, Toby J. Velte and Robert E, Cloud Computing – A Practical Approach, TMH 2010.
8. Michael Miller, Cloud Computing – Web based Applications, Pearson Publishing, 2011.

BTEXPE603C

Nano Electronics

3 Credits

Course Objectives:

- To convey the basic concepts of Nano electronics to engineering students with no background in quantum mechanics and statistical mechanics.
- Main objective of this is to provide the basic platform and deep information of different Nano electronics devices like MOSFET, FINFET, Nano metrology tools used to design the recently developing VLSI applications.

- This subject gives idea about the role and importance of the Nano electronic devices system in engineering world to develop the research ideas in VLSI.
- Recent technology proceeds with MOSFET with 64nm technology, the need Nano electronic Devices and Material subject to achieve transistor size which is less than current technology.
- The content of this course gives platform to the Nano electronics world and innovative ideas to ensure the knowledge of real time applications which helps students to stand them in Indian and multinational industries.

Course Outcomes:

At the end of the course, students will demonstrate the ability to:

1. Understand various aspects of nano-technology and the processes involved in making nano components and material.
2. Leverage advantages of the nano-materials and appropriate use in solving practical problems.
3. Understand various aspects of nano-technology and the processes involved in making nano components and material.
4. Leverage advantages of the nano-materials and appropriate use in solving practical problems.

UNIT - 1

Overview Nano Technology

Introduction to nanotechnology, Nano devices, Nano materials, Nano characterization, Definition of Technology node, Basic CMOS Process flow, meso structures.

UNIT - 2

Basics of Quantum Mechanics

Schrodinger equation, Density of States. Particle in a box Concepts, Degeneracy. Band Theory of Solids. Kronig-Penny Model. Brillouin Zones.

UNIT - 3

MOS Scaling theory

Shrink-down approaches: Introduction, CMOS Scaling, The nanoscale MOSFET, Finfets, Vertical MOSFETs, limits to scaling, system integration limits (interconnect issues etc.)

UNIT - 4

Nano electronics Semiconductor devices

Resonant Tunneling Diode, Coulomb dots, Quantum blockade, Single electron transistors, Carbon nanotube electronics, Band structure and transport, devices, applications, 2D semiconductors and electronic devices, Graphene, atomistic simulation

UNIT - 5

Properties of Nano devices

Vertical transistors -Fin FET and Surround gate FET. Metal source/drain junctions – Properties of schottky functions on Silicon, Germanium and compound semiconductors - Work function pinning.

UNIT - 6

Characterization techniques for Nano materials

FTIR, XRD, AFM, SEM, TEM, EDAX Applications and interpretation of results, Emerging nano material, nano tubes, Nano rods and other Nano structures, LB technique, Soft lithography Microwave assisted synthesis, Self assembly.

TEXT/REFERENCE BOOKS

1. G.W. Hanson, Fundamentals of Nanoelectronics, Pearson, 2009.
2. W. Ranier, Nanoelectronics and Information Technology (Advanced Electronic Material and Novel Devices), Wiley-VCH, 2003.
3. K.E. Drexler, Nanosystems, Wiley, 1992.
4. J.H. Davies, The Physics of Low-Dimensional Semiconductors, Cambridge University Press, 1998.
5. C.P. Poole, F. J. Owens, Introduction to Nanotechnology, Wiley, 2003.

Course Objectives:

- Define the principle of Web page design
- Define the basics in web design
- Visualize the basic concept of HTML.
- Recognize the elements of HTML.
- Introduce basics concept of CSS.
- Develop the concept of web publishing

Course Outcomes:

On completion of the course, student will be able to:

1. Develop the skill & knowledge of Web page design
2. Understand the knowhow and can function either as an entrepreneur or can take up jobs in the multimedia and Web site development studio and other information technology sectors.

UNIT - 1

Web Design Principles , Basic principles involved in developing a web site , Planning process , Five Golden rules of web designing , Designing navigation bar , Page design, Layout of pages , Design Concept.

UNIT - 2

Basics in Web Design , Brief History of Internet , What is World Wide Web , Why create a web site , Web Standards , Audience requirement.

UNIT - 3

Introduction to HTML, HTML Documents, Basic structure of an HTML document, Creating an HTML document, Mark up Tags , Heading, Paragraphs , Line Breaks , HTML Tags.

UNIT - 4

Elements of HTML, Working with Text , Lists, Tables and Frames , Hyperlinks, Images and Multimedia Working with Forms and controls.

UNIT - 5

Introduction to Cascading Style Sheets , CSS Properties , CSS Styling (Background, Text Format, Controlling Fonts) , Working with block elements and objects , Working with Lists and Tables , CSS Id and Class, Box Model (Introduction, Border properties, Padding Properties, Margin properties) , CSS Advanced (Grouping, Dimension, Display, Positioning, Floating, Align, Pseudo class, Navigation Bar, Image Sprites, Attribute selector) , CSS Color , Creating page Layout and Site Designs.

UNIT - 6

Introduction to Web Publishing or Hosting , Creating the Web Site ,Saving the site, Working on the web site, Creating web site structure, Creating Titles for web pages, Themes, Publishing web sites.

TEXT/REFERENCE BOOKS

1. J. N. Robbins, Learning Web Design, O'Reilly Media, 4th Edition, 2012
2. Steven M. Schafer, HTML, XHTML, and CSS Bible, Wiley India, 5th Edition, 2010
3. John Duckett, Beginning HTML, XHTML, CSS, and JavaScript, Wiley India, 3rd Edition, 2009
4. Hal Stern, David Damstra, Brad Williams, Professional WordPress: Design and Development, Wrox Publication, 3rd Edition, 2015
5. E. Robson, E. Freeman, Head First HTML & CSS, O'Reilly Media, nd Edition, 2012.

Course Objectives:

- The concept and theory of digital Electronics are needed in almost all electronics and telecommunication engineering fields and in many other engineering and scientific disciplines as well.
- The main objective of this course is to lay the foundation for further studies in areas such as communication, VLSI, computer, microprocessor etc. One of the most important reasons for the unprecedented growth of digital electronics is the advent of integrated circuit.
- This course will explore the basic concepts of digital electronics.

Course outcomes:

At the end of this course students will demonstrate the ability to

1. Design and analyze combinational logic circuits
2. Design & analyze modular combinational circuits with MUX/DEMUX, Decoder, Encoder
3. Design & analyze synchronous sequential logic circuits
4. Use HDL & appropriate EDA tools for digital logic design and simulation.

UNIT - 1

Logic Simplification and Combinational Logic Design

Review of Boolean algebra and De Morgan's Theorem, SOP & POS forms, Canonical forms, Karnaugh maps up to 6 variables, Binary codes, Code Conversion.

UNIT - 2

MSI devices

Comparators, Multiplexers, Encoder, Decoder, Driver & Multiplexed Display, Half and Full Adders, Subtractors, Serial and Parallel Adders, BCD Adder, Barrel shifter and ALU.

UNIT - 3

Sequential Logic Design

Building blocks like S-R, JK and Master-Slave JK FF, Edge triggered FF, Ripple and Synchronous counters, Shift registers, Finite state machines, Design of synchronous FSM,

Algorithmic State Machines charts. Designing synchronous circuits like Pulse train generator, Pseudo Random Binary Sequence generator, Clock generation.

UNIT - 4

Logic Families and Semiconductor Memories

TTL NAND gate, Specifications, Noise margin, Propagation delay, fan-in, fan-out, Tristate TTL, ECL, CMOS families and their interfacing.

UNIT - 5

Memory Elements

Concept of Programmable logic devices like FPGA, Logic implementation using Programmable Devices.

UNIT - 6

VLSI Design flow

Design entry: Schematic, FSM & HDL, different modeling styles in VHDL, Data types and objects, Dataflow, Behavioral and Structural Modeling, Synthesis and Simulation VHDL constructs and codes for combinational and sequential circuits.

TEXT/REFERENCE BOOKS

1. R.P. Jain, "Modern digital Electronics", Tata McGraw Hill, 4th edition, 2009.
2. Douglas Perry, "VHDL", Tata McGraw Hill, 4th edition, 2002.
3. W.H. Gothmann, "Digital Electronics- An introduction to theory and practice", PHI, 2nd edition, 2006.
4. D.V. Hall, "Digital Circuits and Systems", Tata McGraw Hill, 1989
5. Charles Roth, "Digital System Design using VHDL", Tata McGraw Hill 2nd edition 2012.

Course Objectives:

- This course covers basic concepts of artificial neural networks, fuzzy logic systems and their applications.
- Its focus will be on the introduction of basic theory, algorithm formulation and ways to apply these techniques to solve real world problems.
- It deals with Introduction and different architectures of neural network
- It deals with the Application of Neural Networks.
- It deals with Fuzzy Logic Controller.
- It deals with applications of Fuzzy logic

Course Outcomes:

1. The student will be able to obtain the fundamentals and types of neural networks.
2. The student will have a broad knowledge in developing the different algorithms for neural networks.
3. Student will be able analyze neural controllers.
4. Student will have a broad knowledge in Fuzzy logic principles.
5. Student will be able to determine different methods of Defuzzification.

UNIT - 1

Introduction

Biological neurons, McCulloch and Pitts models of neuron, Types of activation function, Network architectures, Knowledge representation, Learning process: Error-correction learning, Supervised learning, Unsupervised learning, Learning Rules.

UNIT - 2

Single Layer Perception

Perception convergence theorem, Method steepest descent - least mean square algorithms.

UNIT - 3

Multilayer Perception

Derivation of the back-propagation algorithm, Learning Factors.

UNIT - 4

Radial Basis and Recurrent Neural Networks

RBF network structure theorem and the reparability of patterns, RBF learning strategies, K-means and LMS algorithms, comparison of RBF and MLP networks, Hopfield networks: energy function, spurious states, error performance.

UNIT - 5

Neuro-dynamics

Attractors, Neuro dynamical model, Adaptive Resonance theory, Towards the Self Organizing Feature Map. Brain-state-in- a-box model,

UNIT - 6

Fuzzy logic

Fuzzy sets, Properties, Operations on fuzzy sets, Fuzzy relation Operations on fuzzy relations, The extension principle, Fuzzy mean Membership functions, Fuzzification and defuzzification methods, Fuzzy controllers.

TEXT/REFERENCE BOOKS

1. Simon Haykin, "Neural Network a - Comprehensive Foundation", Pearson Education.
2. Dr. S. N. Sivanandam, Mrs S.N. Deepa Introduction to Soft computing tool Wiley Publication.
3. Satish Kumar Neural Networks: A classroom Approach Tata McGraw-Hill.
4. Zurada J.M., "Introduction to Artificial Neural Systems, Jaico publishers.
5. Thimothv J. Ross, "Fuzz V Logic with Engineering Applications", McGraw.
6. Ahmad Ibrahim, "Introduction to Applied Fuzzy Electronics', PHI.

7. Rajsekaran S, VijaylakshmiPai, Neural Networks, Fuzzy Logic, and Genetic Algorithms, PHI.
8. Hagan, Demuth, Beale, "Neural Network Design", Thomson Learning
9. Christopher M Bishop Neural Networks for Pattern Recognition, Oxford Publication.
10. William W Hsieh Machine Learning Methods in the Environmental Sciences Neural Network and Kernels Cambridge Publication.
11. Dr. S. N. Sivanandam, Dr. S. Sumathi Introduction to Neural Network Using Matlab Tata McGraw-Hill

BTEXOE604D

Analog Integrated Circuit Design

3 Credits

Course Objectives:

- Introduction to Circuit Simulation & EM Simulations
- Deep Understanding of MOS Device Physics & Modeling
- Understanding of few transistor circuits like common gate, common source & common drain amplifiers with their frequency response
- Understanding of Operational Amplifier Design & Trade-offs
- Advanced Op-Amps and OTAs
- Temperature Compensated Biasing Schemes.

Course Outcomes:

At the end of the course, the student must be able to:

1. Design MOSFET based analog integrated circuits.
2. Analyze analog circuits at least to the first order.
3. Appreciate the trade-offs involved in analog integrated circuit design.
4. Understand and appreciate the importance of noise and distortion in analog circuits.

UNIT - 1

Introduction to Simulations

Introduction to Advanced Design System and Cadence Virtuoso, DC Simulations, AC Simulations, Harmonic Balance, Envelope Simulation, Electromagnetic Simulations- FEM, MOM, FDTD, Circuit Net listing.

UNIT - 2

MOSFET Device Physics & Modeling

MOSFET Structure, Threshold Voltage, Drain Current Equation, Transfer & Output Characteristics, Weak/Moderate/Strong Inversion, Linear/Triode/Saturation Region of Operation, Device Leakages and Losses, Short Channel Effects, High Frequency Small Signal Model of MOSFET, Cubic, BSIM and Materka Models of MOSFET.

UNIT - 3

Few Transistor Circuits

Current Mirrors, Common Source/Common Gate/Common Drain Amplifiers, Design and Analysis of CS/CG/CD Amplifiers, Cascode Amplifiers, Differential Gain Stage, Frequency Response & Design Trade-offs, Telescopic Cascode and Wide Swing Cascode Current Mirrors, PTAT, CTAT & Bandgap Bias Circuits.

UNIT - 4

Operational Amplifiers & OTAs

Design of Classical Op-Amps, Op-Amp Characteristics, Analysis and Trade-offs, Wideband Op-Amps, High Speed Op-Amps, Very High Gain Op-Amps, Operational Transconductance Amplifiers, Ultra Low Power OTAs for Medical Implants, Folded Cascode Op-Amps.

UNIT - 5

Biasing Schemes

Voltage and Current References, V_t reference bias, PTAT Current Reference, CTAT and Bandgap Voltage References, High Precision Voltage References, Voltage Level Shifters.

UNIT - 6

Non-Linear Circuits

Single and Balanced Diode Mixers, Translinear Cell, Gilbert Cell Mixers, Power Amplifiers, Even & Odd Order Mixing, In-Modulation (AM, PM Conversions) Distortions, Intermodulation Distortions, Intermodulation Products, ACPR & EVM.

TEXT/REFERENCE BOOKS

1. Tony Chan Carusone, David A. Johns, Kenneth W. Martin, “Analog Integrated Circuit Design”, John Wiley & Sons
2. Keliu Shu, Edgar Sanchez-Sinencio, “CMOS PLL Synthesizers”, Springer
3. Jose’ Carlos Pedro, Nuno Borges Carvalho, “Intermodulation Distortion in Microwave and Wireless Circuits”, Artech House
4. Stephen A. Maas, “Microwave Mixers”, Artech House.

BTEXOE605A

Embedded System Design

3 Credits

Course Objectives:

- To understand the embedded system design issues.
- To learn real time operating system concepts.
- To understand the Embedded Linux environment.
- To learn embedded software development and testing process.

Course Outcomes:

At the end of the course, students will demonstrate the ability to:

1. Suggest design approach using advanced controllers to real-life situations.
2. Design interfacing of the systems with other data handling / processing systems.
3. Appreciate engineering constraints like energy dissipation, data exchange speeds etc.
4. Get to know the hardware – software co design issues and testing methodology for embedded system.

UNIT - 1

Introduction to Embedded Computing

The concept of embedded systems design, Characteristics of Embedding Computing Applications, Concept of Real time Systems.

UNIT - 2

Design Process

Requirements, Specifications, Architecture Design, Designing of Components, Embedded microcontroller cores, embedded memories. Examples of embedded systems.

UNIT - 3

Technological aspects of embedded systems

Interfacing between analog and digital blocks, signal conditioning, digital signal processing, subsystem interfacing, interfacing with external systems, user interfacing.

UNIT - 4

Design tradeoffs

Design tradeoffs due to process compatibility, thermal considerations, etc., Software aspects of embedded systems: real time programming languages and operating systems for embedded systems.

UNIT - 5

Operating System

Basic Features of an Operating System, Kernel Features: Real-time Kernels, Polled Loops System, Co-routines, Interrupt-driven System, Multi-rate System Processes and Threads, Context Switching: Cooperative Multi-tasking, Pre-emptive Multi- tasking.

UNIT - 6

Scheduling and Inter-process Communication

Rate-Monotonic Scheduling, Earliest-Deadline First Scheduling, Task Assignment, Fault-Tolerant Scheduling Signals, Shared Memory Communication, Message-Based Communication.

TEXT/REFERENCE BOOKS

1. J.W. Valvano, "Embedded Microcomputer System: Real Time Interfacing", Brooks/Cole, 2000.
2. Jack Ganssle, "The Art of Designing Embedded Systems", Newness, 1999.

3. V.K. Madiseti, "VLSI Digital Signal Processing", IEEE Press (NY, USA), 1995.
4. David Simon, "An Embedded Software Primer", Addison Wesley, 2000.
5. K.J. Ayala, "The 8051 Microcontroller: Architecture, Programming, and Applications", Penram Intl, 1996

BTEXOE605B

Electronics System Design

3 Credits

Course Objectives:

- To understand the various processes and systems to address human needs by creating tangible Electronic Products.
- To pursue learners with emphasis on learning-by-doing and following a comprehensive process of design, engineering and producing products and systems.

Course Outcomes:

On completion of the course, student will be able to

1. Design electronic products using user centered design process
2. Develop sketches, virtual and physical appearance models to communicate proposed designs
3. Refine product design considering engineering design & manufacturing requirements and constraints.
4. Make mock-up model and working prototype along with design documentation.

UNIT - 1

Introduction to Industrial Design

General introduction in the course, role of ID in the domain of industry, product innovation, designer's philosophy and role in product design. Product development tools and methods.

UNIT - 2

Product Design Methodology and Product Planning

Electronic product design and development, Methodology, creativity techniques, brain storming, documentation, Defining the task, scheduling the task, estimation of labor cost and amount of documentation.

UNIT - 3

Ergonomics

Ergonomics of electronics electronic use of ergonomics at work places and plan layouts, ergonomics of panel design, case study.

UNIT - 4

Aesthetics and Visual Communication Techniques

Elements of aesthetics, aesthetics of control design, Visual Communication Techniques: perspective, band sketching and rendering technique, elements of Engineering drawing, assembly drawing part drawing , exploded views.

UNIT - 5

Product Anatomy and Product Detailing

Layout design, structure design, standard and non-standard structures, Industrials standards, Product detailing in sheet metal and plastics for ease of assembly, maintenance and aesthetics.

UNIT - 6

Product Manufacturing and Value Engineering

Different manufacturing processes in sheet metal and plastics, product finishing, finishing methods like plating, anodization, spray painting, powder coating etc, Introduction to marketing, graphics & packing.

TEXT/REFERENCE BOOKS

1. Peter Z. , “German Design Standard Vol 2”, Reddot(2006)
2. Jordan P. W., “Designing Pleasurable Products: An Introduction to the New Human Factors.” Taylor and Francis(2002)
3. Otto K. and Wood K., “Product design: Techniques in Reverse Engineering and New Product development”, Prentice Hall. (2001)

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4. Cross N. “Engineering Design Methods: Strategies for Product Design”, Willey.(2000)
5. Cagan J. and Vogel C. M. (2007) Creating Breakthrough Products, “Innovation from Product Planning to Program Approval”. Pearson Education
6. Coats D. , “Watches Tell More than Time: Product Design, Information, Quest for elegance” McGraw Hill(2002)
7. Norman D. A., “The design of everyday things, Basic Books.”(2002)
8. Chakrabarty D., “Indian Anthropometric Dimensions for Ergonomic Design Practice”, NID, Ahmedabad (1999).
9. E.J. McCormic, Human factors in engineering design, McGraw Hill 1976

Journals

1. Behaviour & Information Technology, Taylor & Francis
2. The Journal of Sustainable Product Design, Publisher: Springer
3. International Journal of Design; College of Design, National Taiwan University of Science and Technology, Taiwan.
4. Virtual & Physical Prototyping, Taylor & Francis

Internet Sites

1. <http://www.ulrich-eppinger.net/>
2. <http://www.npd-solutions.com>
3. <http://www.qfdi.org>
4. <http://www.cheshirehenbury.com/rapid/>

BTEXOE605C

Project Management and Operation Research

3 Credits

Course Objectives:

- To help students understand Evolution of Management Thought, Concepts, basic functions and recent trends managerial concepts and practices for better business decisions.
- To introduce students to framework those are useful for diagnosing problems involving human behavior.
- To enable the students apply mathematical, computational and communication skills needed for the practical utility of Operations Research.

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- To teach students about networking, inventory, queuing, decision and replacement models.
- To introduce students to research methods and current trends in Operations Research.

Course Outcomes:

Student will be able to

1. Apply operations research techniques like L.P.P, scheduling and sequencing in industrial optimization problems.
2. Solve transportation problems using various OR methods.
3. Illustrate the use of OR tools in a wide range of applications in industries.
4. Analyze various OR models like Inventory, Queing, Replacement, Simulation, Decision etc and apply them for optimization.
5. Gain knowledge on current topics and advanced techniques of Operations Research for industrial solutions.

UNIT - 1

Definition, need and importance of organizational behaviour , nature and scope , frame work , organizational behaviour models.

UNIT - 2

Organization structure, formation, groups in organizations, influence, group dynamics, emergence of informal leaders and working norms, group decision making techniques, interpersonal relations, communication, control.

UNIT - 3

Evolution of Management thoughts, Contribution of Selected Management Thinkers, Various approaches to management, contemporary management practice, Managing in global environment, Managerial functions.

UNIT - 4

Importance of planning, Types of planning, decision making process, Approaches to decision making, Decision models, Pay off Matrices, Decision trees, Break Even Analysis.

UNIT - 5

Departmentation, Span of Control, Delegation, Centralisation and Decentralisation, Committees, Line and Staff relationships, Recent trends in organisation structures.

UNIT - 6

Process of Recruitment, Selection, Induction Training, Motivation, Leading, Leadership styles and qualities, Communication, process and barriers. Managements control systems, techniques, Types of control.

TEXT/REFERENCE BOOKS

1. Bateman Snell, Management: Competing in the new era, McGraw,Hill Irwin, 2002.
2. Chandan J.S., Management Concepts and Strategies, Vikas Publishing House, 2002.
3. Hellriegel, Jackson and Slocum, Management: A Competency,Based Approach, South Western, 9th edition, 2002.
4. Koontz, Essentials of Management, Tata McGraw,Hill, 5th Edition, 2001.
5. Stephen P. Robbins and David A. Decenzo, Fundamentals of Management, Pearson Education, Third Edition, 2001.
6. Tim Hannagan, Management Concepts and Practices, Macmillan India Ltd., 1997.

BTEXOE605D

Android Programming

3 Credits

Course Objectives:

Android Application Development course is designed to quickly get you up to speed with writing apps for Android devices. The student will learn the basics of Android platform and get to understand the application lifecycle

Course Outcomes:

At the end of the course, students will demonstrate the ability to write simple GUI applications, use built-in widgets and components, work with the database to store data locally, and much more.

UNIT - 1

Introduction to Mobile Operating Systems and Mobile Application Development

Introduction to Mobile OS:

Palm OS, Windows CE, Embedded Linux, J2ME (Introduction), Symbian (Introduction), Overview of Android: Devices running android, Why Develop for Android, Features of android, Architecture of Android, Libraries

How to setup Android Development Environment: Android development Framework - Android-SDK, Eclipse, Emulators – What is an Emulator / Android AVD? , Creating & setting up custom Android emulator, Android Project Framework, My first android application.

UNIT - 2

Android Activities, UI Design and Database

Understanding Intent, Activity, Activity Lifecycle and Manifest, Form widgets, Text Fields, Layouts: Relative Layout ,Table Layout, Frame Layout, Linear Layout, Nested layouts.

UI design: Time and Date, Images and media, Composite, Alert Dialogs & Toast, Popup.

Menu: Option menu, Context menu, Sub menu.

Database: Introducing SQLite, SQLite Open Helper, SQLite Database, Cursor,

Content providers: defining and using content providers, example- Sharing database among two different applications using content providers, Reading and updating Contacts, Reading bookmarks.

UNIT - 3

Preferences, Intents and Notifications

Preferences: Shared Preferences, Preferences from xml, Intents:Explicit Intents, Implicit intents. Notifications: Broadcast Receivers, Services (Working in background) and notifications, Alarms.

UNIT - 4

Telephony, SMS and Location Based Services

Telephony: Accessing phone and Network Properties and Status, Monitoring Changes in Phone State, Phone Activity and data Connection.

SMS: Sending SMS and MMS from your Application, sending SMS Manually, Listening for incoming SMS

Location based Services: Using Location Based Services, Working with Google Maps, Geocoder.

UNIT - 5

Accessing Android Hardware

Networking: An overview of networking, checking the network status, communicating with a server socket, Working with HTTP, Web Services.

Bluetooth: Controlling local Bluetooth device, Discovering and bonding with Bluetooth devices, Managing Bluetooth connections, communicating with Bluetooth.

UNIT - 6

Audio Video Handling

Playing Audio and Video, Recording Audio and Video, Using Camera and Taking Picture.

TEXT/REFERENCE BOOKS

1. Reto Meier “Professional Android™ Application Development”, Wrox Publications.
2. Lauren Dercy and Shande Conder “Sams teach yourself Android application development” , Sams publishing
3. Hello Android, Introducing Google’s Mobile Development Platform, Ed Burnette, Pragmatic Programmers, ISBN: 978-1-93435-617-3

Course Objectives:

- To develop analytical abilities.
- To develop communication skills.
- To introduce the students to skills necessary for getting, keeping and being successful in a profession.
- To expose the students to leadership and team-building skills.

Course Outcomes:

On completion of the course, student will be able to:

1. Have skills and preparedness for aptitude tests.
2. Be equipped with essential communication skills (writing, verbal and non-verbal)
3. Master the presentation skill and be ready for facing interviews.
4. Build team and lead it for problem solving.

UNIT - 1

Soft Skills & Communication basics

Soft skills Vs hard skills, Skills to master, Interdisciplinary relevance, Global and national perspectives on soft skills. Resume, Curriculum vitae, How to develop an impressive resume, Different formats of resume – Chronological, Functional, Hybrid, Job application or cover letter, Professional presentation- planning, preparing and delivering presentation, Technical writing.

UNIT - 2

Arithmetic and Mathematical Reasoning

Aspects of intelligence, Bloom taxonomy, multiple intelligence theory, Number sequence test, mental arithmetic (square and square root, LCM and HCF, speed calculation, remainder theorem).

UNIT - 3

Analytical Reasoning and Quantitative Ability

Matching, Selection, Arrangement, Verifications (Exercises on each of these types). Verbal aptitude (Synonym, Antonym, Analogy).

UNIT - 4

Grammar and Comprehension

English sentences and phrases, Analysis of complex sentences, Transformation of sentences, Paragraph writing, Story writing, Reproduction of a story, Letter writing, précis writing, Paraphrasing and e-mail writing.

UNIT - 5

Skills for interviews

Interviews- types of interviews, preparatory steps for job interviews, interview skill tips, Group discussion- importance of group discussion, types of group discussion, difference between group discussion, panel discussion and debate, personality traits evaluated in group discussions, tips for successful participation in group discussion, Listening skills- virtues of listening, fundamentals of good listening, Non-verbal communication-body movement, physical appearance, verbal sounds, closeness, time.

UNIT - 6

Problem Solving Techniques

Problem solving model: 1. Define the problem, 2. Gather information, 3. Identify various solution, 4. Evaluate alternatives, 5. Take actions, 6. Evaluate the actions.

Problem solving skills: 1. Communicate. 2. Brain storming, 3. Learn from mistakes.

TEXT/REFERENCE BOOKS

1. R. Gajendra Singh Chauhan, Sangeeta Sharma, "Soft Skills- An integrated approach to maximize personality", ISBN: 987-81-265-5639-7, First Edition 2016, Wiley.
2. Wren and Martin, "English grammar and Composition", S. Chand publications.
3. R. S. Aggarwal, "A modern approach to verbal reasoning", S. Chand publications.
4. Philip Carter, "The Complete Book of Intelligence Test", John Willey & Sons Ltd.
5. Philip Carter, Ken Russell, "Succeed at IQ test", Kogan Page.
6. Eugene Ehrlich, Daniel Murphy, "Schaum's Outline of English Grammar", McGraw Hills.
7. David F. Beer, David A. Mc Murrey, "A Guide to Writing as an Engineer", ISBN: 978-1-118-30027-5 4th Edition, 2014, Wiley.